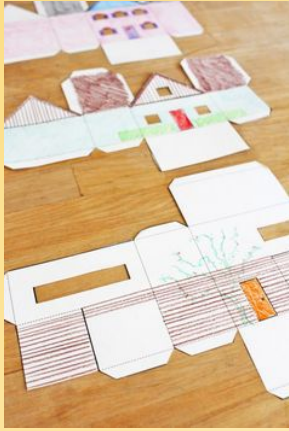
Art – DrawingObjectives

- To investigate tone and texture using dark and light lines, patterns and shapes
- To observe and draw shapes from observation

Activity

- Take photographs of the local building. Show on whiteboard and discuss the approximate 2D shapes that the building is comprised of
- Use the 2D shapes as a starting point to draw a sketch of the school
- Use marks and shading to add texture to the sketch, e.g. bricks, shine on windows, roof tiles

Art – Drawing/3D paperObjectives

- To be able to produce different tones, textures and colours matched to artefacts and objects

Activity

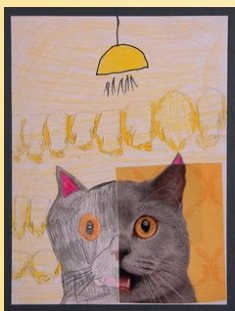
- Use a template of a simple 3D house/building
- Introduce technique of simple scoring to fold tabs and edges
- Decorate each face of the building with a different texture effect, e.g. brickwork, stones, pebble dash, wood planks, overlapping tiles, shiny window effects, etc.

Art – Drawing/CollageObjectives

- To investigate texture by describing, naming and rubbing
- To collect textures and patterns through rubbings, and select and create them to produce a picture

Activity

- Make rubbings of surfaces found around the school walls, floors and playground
- Use the rubbing to cut out and arrange as a picture, e.g. pumpkin, fruit bowl, or abstract overlapping shapes and strips

Art-DrawingObjectives

- To look carefully and drawlines/marks from observation
- To match colours to objects

Activity

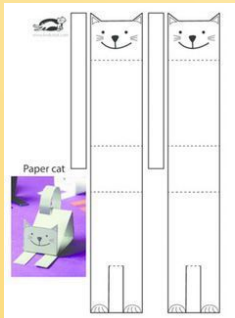
- Tke half photo of animal
- Look carefully at shapes, colours, textures to draw the other half.

Art – Drawing/3D paperObjectives

- To practice cutting, constructing and joining paper from simple instructions.
- To use different tones, textures and colours matched to objects (cats)

Activity

- Use the template to add features, eyes, nose, mouth, whiskers, fur texture, stripes and patterns using coloured pencils and pens
- Cut, bend, and stick paper into the shape of a crouching cat

Artist-Michelle ReaderObjectives

- To find out about the work of Michelle Reader
- To select materials to create a junk model in the style of Michelle Reader.

Activity

- Look at and comment on photos of Reader's sculptures and what they are made of.
- plan and create a junk model of an animal inspired by Reader's art work

Art – Drawing

Objectives

- To introduce soft/hard graded pencils (2H, HB, 2B) and experiment with their properties and uses
- To investigate hard/shiny textures (teddy eyes) and soft/hairy textures (fur) and try to use lines, marks, shading to represent them in a drawing

Activity

- Take a pencil for a walk. Fill in different sections with marks, patterns, textures, blending and smudging using 2B, HB and 2H pencils
- Look at examples of teddy bear sketches. Teacher demonstrates how to produce shiny effect for eyes and hairy texture for fur, where to add shadow/smudging/blending, simple shapes the bear is made up of
- Children use pictures to create their own pencil sketch



Art – Textiles

Objectives

- To cut and shape fabric using scissors
- To match and sort fabrics and threads for colour, texture, length, size and shape
- To attach shapes with glue/simple stitches

Activity

- Look at variety of hand puppets. Design a character puppet
- Sort and select fabric decoration to make the puppet. Use simple stitching for puppet
- Add decoration with PVA



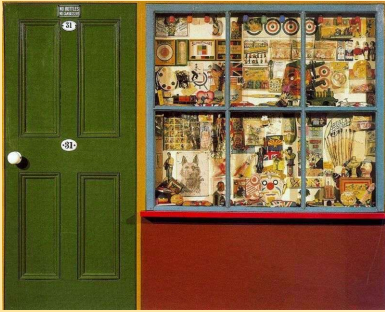
Art – Collage, Artist: Peter Blake

Objectives

- To explore the work of artist Peter Blake. To look at his techniques methods and style
- To create a Toyshop collage in the style of Peter Blake
- To select and use a range of pictures to create a piece of art

Activity

- Look at 'The Toy Shop' by Peter Blake. Discuss content, style materials used
- Select from a range of photos of toys and doors
- Design a toy shop front with a name, door, and display window. Cut out and arrange as a collage



Art – 3D

Objectives

- To create surface patterns and textures in clay

Activity

- Look at examples of pressed flower/leaf clay work
- Collect leaves, flowers for artwork
- Roll out ball of clay to make tile. Arrange and press flowers/leaves to produce patterns, pictures
- When dry paint tile shades of white and light blue then use thin brushes to paint inside the impressions with colours. Varnish with PVA/water



Art – Printing, Artist: Van Gogh

Objectives

- To explore some aspects of the work and life of Van Gogh and identify some main features of his style and techniques e.g. thick, textured paint (impasto), bright colours, lots of yellow
- To experiment with different thicknesses in paint and brushes to create texture

Activity

- Find out some aspects of Van Gogh's life and work through pictures, books and media
- Experiment with adding PVA glue/plaster to poster paints
- Create sunflower on black paper using thick brushes for petals and printing (cotton buds, old pencils, sponges for seeds)
- When dry cut out sunflowers and display together to create a class Van Gogh in vase





Art – Painting

Objectives

- To name primary colours and know which primary colours make secondary colours

Activity

- Create a sectioned sunset over the sea painting using only primary colour paints
- Mix primary colour paints in paint trays to create orange, yellow, and red for sky, and blue, green, purple for the sea.



Art – Drawing

Objectives

- To experiment with colours, lines, marks and patterns to create an effective design

Activity

- Draw/use template of person under an umbrella on whitepaper
- Add patterns on each section of the umbrella, the person, and the puddle using pens and pencils
- Cut out umbrella/figure and stick onto dark blue/black paper and add rain (diagonal lines) onto background using oil pastels.



Art – Painting

Objectives

- To use a technique of wax resist by painting water colours over oil pastels

Activity

- On beige sugar paper, use oil pastels to draw a rainbow over a horizon
- Under the horizon create a puddle circles using white oil pastels and rain vertically falling to the puddles.
- Use water colour paints to paint stormy sky and reflection in puddle in blues, purples, some black over the oil pastels.

Clouds and Rain
windsock



Art – 3D

Objectives

- To construct simple 3D shapes (cylinders) using card
- To plan, design and make a simple wind chime or wind sock
- To select, cut and join appropriate materials for the task

Activity

- Look at simple examples of wind chimes/wind socks
- Design a wind chime in sketchbooks. Label materials needed and why
- Use card to create a cylinder from a rectangle, then add decoration from design plan



Artist-AlmaThomas

Objectives

- To look and discuss the work of Alma Thomas and how it is made.

Activity

- To create a weather themed collage in the style of Thomas using small pieces of paper.

